Road Skills Driving Test – TPT

Applicant's Name				Date				
DL#	Applicant's Si	gnature						
Vehicle Make/Model		/ Ye	ear	Plate #	State			
Tester Name					Tester Number			
Examiner's Signature				Examiner's Number				
<u>Automatic Failures</u>								
☐ Accident		☐ Runs a red light			☐ Dangerous action/incident*			
☐ Speeding over 5 mph		☐ Does not stop at s			☐ Does not follow instructions/atti	tude		
COMMENTS:								
SCORE Date to return after failure: Observations made during the Road Skills Test								
□ <u>YIELD RIGHT OF</u>	WAY	□ <u>ATTENTION</u>		I	□ <u>LANE USAGE</u>			
FAIR (3)		FAIR (2)		FAIR (3)				
_ Right of way is not take			tion to tr	raffic	_ Too slow for left lane			
BAD (5) Attempts to distract ex		t examir		_ Does not keep vehicle in lane				
_ Does not check traffic		BAD (4)			BAD (4)			
_		Does not follow instructionsLooks away from road			_ Straddles lane markings _ Does not keep vehicle centered			
□ <u>SPEEDING</u>		Scores 2 or more under			Scores 2 or more under FAIR			
FAIR (4)		Oh	Observations and Maneuvers are underlined.					
1-3 mph over		□ TIME	00	<u>servations and</u>	<u>ivianeuvers are underlined.</u>			
BAD (6)		FAIR (2)		***Every section must be graded***				
_ 4-5 mph over		_ Drives too slow	Sco	Score each maneuver with a √ or X				
		_ Drives too fast	A c	A check (\checkmark) mark indicates that this section was				
□ <u>FOLLOWING</u>				completed correctly with 0 points off (this box				
BAD (4) means "good").								
Tailgates - 3 second rule				Place an X were an error was made. A Fair or Bad score shall be deducted.				

Maneuvers scored during the Road Skills Test

\square STARTING/BACKING OUT	LEFT TURNS (3)	RIGHT TURNS (3)	
FAIR (1) _ Jerky start _ Races engine _ Backs too fast _ Puts car in drive BAD (2) _ Does not check traffic _ Spins wheels when starting _ 2 or more attempts to back _ Scores 2 or more under FAIR	☐ ☐ ☐ SIGNALS FAIR (2) Signal given too close Signal not canceled Signal given too far away BAD (4) Improper signal given No signal given Scores 2 or more under FAIR	☐ ☐ SIGNALS FAIR (2) Signal given too close Signal not canceled Signal given too far away BAD (4) Improper signal given No signal given Scores 2 or more under FAIR	
☐ STRAIGHT IN PARKING FAIR (3) _ 2 attempts to park _ Not centered in space _ Hits curve with bumper/tires	□ □ <u>VEHICLE SPEED</u> FAIR (1) Brakes too hard during turn BAD (2) Turns too fast/too slow	□ □ <u>VEHICLE SPEED</u> FAIR (1) Brakes too hard during turn BAD (2) Turns too fast/too slow	
BAD (5) _ 3 attempts to park _ Vehicle not fully in space _ Backs without turning head _ Scores 2 or more under FAIR	□ □ LANE USAGE BAD (4) Crowds other vehicle(s) Makes wide turn Makes short turn	□ □ LANE USAGE BAD (4) Crowds other vehicle(s) Makes wide turn Makes short turn	
INTERSECTIONS (2)	□ □ TRAFFIC SIGNALS (2)	□ □ LANE CHANGES (2)	
☐ ☐ IF STOP FAIR (4) Stops too close to vehicle Stops too far back Does not start promptly Stops past stop line BAD (6) Stops abruptly Brakes hard on yellow light Stops at green light Scores 2 or more under FAIR	FAIR (4) Stops too close to vehicle Stops abruptly Brakes hard on yellow light Does not start promptly Stops past stop line BAD (6) Stops too far back Starts before light changes Speeds up at yellow light Stops at green light Does not check traffic	FAIR (3) Brakes unnecessarily Does not check blind spots Does not blend smoothly Does not cancel signal BAD (5) Does not leave a safe gap Does not signal Does not check traffic Scores 2 or more under FAIR STOP SIGN (2)	
□ □ <u>DRIVING THROUGH</u> FAIR (4)	Scores 2 or more under FAIR	FAIR (4) Stops past stop line	
Does not check traffic BAD (6) Does not yield right of way Speeds up to beat red light	☐ RAILROAD CROSSING BAD (6) Does not slow down Does not look both ways	Stops too close to vehicle BAD (6) Brakes hard Does not check traffic Scores 2 or more under FAIR	